Quick Start Guide

This document will guide you through the initial steps to setup your KVM Switch. For advanced settings please download the full user manual from our website www.startech.com/downloads.

2 or 4 Port DVI VGA Dual Monitor USB KVM Switch w/ Audio & USB 2.0 Hub

SV231DDUSB / SV431DDUSB

DE: Bedienungsanleitung - de.startech.com
FR: Guide de l’utilisateur - fr.startech.com
ES: Guía del usuario - es.startech.com
IT: Guida per l’uso - it.startech.com
NL: Gebruikershandleiding - nl.startech.com
PT: Guia do usuário - pt.startech.com

Hardware Installation

NOTE: Prior to the installation, please power off all devices that will be connected to this system.
1. Place the KVM switch in close proximity to the keyboard, mouse, and monitor(s) you wish to use as the console controls.
2. Connect the USB keyboard, mouse, speakers and microphone (if applicable) to the KVM switch.
3. Connect the DVI monitor into the Console's DVI connector.
4. Connect the VGA monitor into the Console's VGA connector.
   OPTIONAL: Connect any other USB peripheral you wish to share between the connected computers/devices to the extra USB Hub port on the Console side.
5. Use male-to-male video cables to connect the DVI and VGA connectors on the computer's video card, to the DVI and VGA ports for one of the KVM's PC ports (i.e. PC1).
   NOTE: Do not mix different types of DVI cables (DVI-I, DVI-D) on the same KVM switch.
6. Use a USB type A-B Cable to connect the KVM's USB port (type B, square connector) for the PC port used in the previous step, and the USB port on the computer (type A, flat connector). If using audio, connect 3.5mm mini-jack cables from the PC port to the sound card.
7. Repeat the previous two steps for each PC port on the KVM switch, or can be used in place of separate individual cables (e.g. StarTech.com ID: DVI4N1USB6).

 define new hotkey sequence
 Command | Hotkey Sequence | Description |
---------|----------------|-------------|
 Select Active Computer | `<ScrLk>+<ScrLk>+<x>` (<x> = Port Number: 1, 2, etc.) | Selects which port has access to the keyboard/mouse/monitor. |
 Select Audio/Mic output | `<ScrLk>+<ScrLk>+<Fx>` (<Fx> = Function key: F5=Port 1, F6=Port 2, etc.) | Selects which port’s speaker and microphone output is active at the console. |
 Bind computer and Audio/Mic control (default) | `<ScrLk>+<ScrLk>+<Q>` | When either the “select active computer” or “select audio/mic output” commands are executed, both functions are applicable. |
 Unbind computer and Audio/Mic output control | `<ScrLk>+<ScrLk>+<W>` | Computer control and Audio/Mic output control can be assigned to different ports at the same time. |
 Select next/previous port | `<ScrLk>+<ScrLk>+<↑>` or `<↓>` | Selects the next (up arrow key) or previous (down arrow key) numbered port for control. |
 Select previous port | `<ScrLk>` + `<ScrLk>` + `<BackSpace>` | Selects the most recent previously active port |
 Beep sound on/off | `<ScrLk>+<ScrLk>+<B>` | Enables/disables audible responses from the KVM. |
 Define new hotkey sequence | `<ScrLk>+<ScrLk>+<H>++<y>` | Change the standard `<ScrLk>+<ScrLk>` hotkey to a new value (see “Hotkey Control” for more info). |
 Auto-scan | `<ScrLk>+<ScrLk>+<s>` | Automatically cycle through active ports in sequence every 10 seconds. |
 Auto-scan with programmable delay | `<ScrLk>+<ScrLk>+<s>+<c>` | Auto-scan with a custom set delay time. |
 Stop Auto-scan | Press any key on keyboard | Terminate Auto-scan activity. |

Technical Support

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Warranty Information

This product is backed by a two year warranty.
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